



Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
C	4	RUS - Russia		1	0	1	0	0	2	0	0	1	X		5
	4	NOR - Norway	*	0	2	0	1	2	0	0	2	0	X		7

RUS - Russia		Shot Success	Game	All
4 S	TIMOFEEV Alexey	79%	78%	
3 V	STUKALSKIY Alexey	83%	78%	
2	GADZHIKhanov Timur	93%	87%	
1	RAZHABOV Artur	88%	88%	
A	ALI Artur	-	70%	
Team Total		85%	79%	

NOR - Norway		Shot Success	Game	All
4 S	ULSRUD Thomas	78%	75%	
3 V	NERGAARD Torger	86%	88%	
2	SVAE Christoffer	90%	82%	
1	PETERSSON Haavard Vad	81%	83%	
A	ROELVAAG Sander	-	-	
Team Total		84%	82%	

Last Stone Draw	Distance
⌚ STUKALSKIY A	79.1cm
⌚ GADZHIKhanov T	97.0cm
Total	176.1cm

Last Stone Draw	Distance
⌚ NERGAARD T	22.8cm
⌚ PETERSSON H	55.2cm
Total	78.0cm

Time remaining: 1 minute 17 seconds

Time remaining: 1 minute 48 seconds

Shot Success Analysis

RUS - Russia	Draws	Take-outs	Game
4 TIMOFEEV Alexey	⌚ 8 66%	5 90%	13 75%
	⌚ 2 88%	4 88%	6 88%
	Total 10 70%	9 89%	19 79%
3 STUKALSKIY Alexey	⌚ 2 38%	6 96%	8 81%
	⌚ 5 80%	7 86%	12 83%
	Total 7 68%	13 90%	20 83%
2 GADZHIKhanov Timur	⌚ 10 90%	2 75%	12 88%
	⌚ 1 100%	7 100%	8 100%
	Total 11 91%	9 94%	20 93%
1 RAZHABOV Artur	⌚ 14 91%	1 75%	15 90%
	⌚ 5 80%	0 -	5 80%
	Total 19 88%	1 75%	20 88%
A ALI Artur	⌚ 0 -	0 -	0 -
	⌚ 0 -	0 -	0 -
	Total 0 -	0 -	0 -
Team	⌚ 34 82%	14 89%	48 84%
	⌚ 13 83%	18 92%	31 88%
	Total 47 82%	32 91%	79 85%

NOR - Norway	Draws	Take-outs	Game
4 ULSRUD Thomas	⌚ 3 100%	11 80%	14 84%
	⌚ 2 38%	3 75%	5 60%
	Total 5 75%	14 79%	19 78%
3 NERGAARD Torger	⌚ 0 -	8 84%	8 84%
	⌚ 4 100%	8 81%	12 88%
	Total 4 100%	16 83%	20 86%
2 SVAE Christoffer	⌚ 2 100%	6 100%	8 100%
	⌚ 2 100%	10 80%	12 83%
	Total 4 100%	16 88%	20 90%
1 PETERSSON Haavard Vad	⌚ 7 82%	1 100%	8 84%
	⌚ 10 75%	2 100%	12 79%
	Total 17 78%	3 100%	20 81%
A ROELVAAG Sander	⌚ 0 -	0 -	0 -
	⌚ 0 -	0 -	0 -
	Total 0 -	0 -	0 -
Team	⌚ 12 90%	26 87%	38 88%
	⌚ 18 79%	23 82%	41 80%
	Total 30 83%	49 84%	79 84%

Note:
Team position and functions are attached to each team member's name as follows:
4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:
⌚ Clockwise ⌚ Counter-clockwise LSFE(*) Last Stone First End
X Unfinished end due to concession