



Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
B	3	GER - Germany	*	1	0	0	2	0	0	1	0	1	0		5
	3	RUS - Russia		0	2	1	0	2	0	0	1	0	0		6

GER - Germany		Shot Success Game	All
4	BAUMANN Alexander	81%	79%
3	WALTER Manuel	80%	83%
2 V	HERBERG Daniel	69%	77%
1 S	KAPP Andy	84%	85%
A	SHERRARD Ryan	-	-
Team Total		78%	81%

RUS - Russia		Shot Success Game	All
4 S	TIMOFEEV Alexey	84%	77%
3 V	STUKALSKIY Alexey	86%	77%
2	GADZHIKHANOV Timur	80%	85%
1	ALI Artur	69%	70%
A	RAZHABOV Artur	-	-
Team Total		80%	77%

Last Stone Draw Distance

☺ HERBERG D	104.2cm
☻ KAPP A	22.2cm
Total	126.4cm

Last Stone Draw Distance

☺ TIMOFEEV A	39.4cm
☻ ALI A	99.8cm
Total	139.2cm

Time remaining: 2 minutes 39 seconds

Time remaining: 3 minutes 42 seconds

Time-out: end 9 - RUS stone 4

Shot Success Analysis

GER - Germany		Draws	Take-outs	Game
4 BAUMANN Alexander	☺	4 75%	7 82%	11 80%
	☻	2 50%	7 93%	9 83%
	Total	6 67%	14 88%	20 81%
3 WALTER Manuel	☺	4 94%	7 64%	11 75%
	☻	4 81%	5 90%	9 86%
	Total	8 88%	12 75%	20 80%
2 HERBERG Daniel	☺	13 67%	2 75%	15 68%
	☻	3 83%	2 50%	5 70%
	Total	16 70%	4 63%	20 69%
1 KAPP Andy	☺	6 88%	1 50%	7 82%
	☻	13 85%	0 -	13 85%
	Total	19 86%	1 50%	20 84%
A SHERRARD Ryan	☺	0 -	0 -	0 -
	☻	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	☺	27 77%	17 72%	44 75%
	☻	22 81%	14 86%	36 83%
	Total	49 79%	31 78%	80 78%

RUS - Russia		Draws	Take-outs	Game
4 TIMOFEEV Alexey	☺	7 86%	8 84%	15 85%
	☻	0 -	5 80%	5 80%
	Total	7 86%	13 83%	20 84%
3 STUKALSKIY Alexey	☺	10 88%	7 93%	17 90%
	☻	1 50%	2 75%	3 67%
	Total	11 84%	9 89%	20 86%
2 GADZHIKHANOV Timur	☺	6 79%	8 75%	14 77%
	☻	1 75%	5 90%	6 88%
	Total	7 79%	13 81%	20 80%
1 ALI Artur	☺	16 78%	1 75%	17 78%
	☻	3 17%	0 -	3 17%
	Total	19 68%	1 75%	20 69%
A RAZHABOV Artur	☺	0 -	0 -	0 -
	☻	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	☺	39 82%	24 83%	63 83%
	☻	5 35%	12 83%	17 69%
	Total	44 77%	36 83%	80 80%

Note:
Team position and functions are attached to each team member's name as follows:
4 = Fourth, 3 = Third, 2 = Second, 1 = Lead, A = Alternate, S = Skip, V = Vice-Skip

Legend:
☺ Clockwise ☻ Counter-clockwise LSFE(*) Last Stone First End