



Game Results

Sheet	Game	Team	LSFE	1	2	3	4	5	6	7	8	9	10	Extra Ends	Total
D	5	FIN - Finland		0	0	1	0	1	0	0	2	0	X		4
	5	RUS - Russia	*	1	2	0	2	0	0	1	0	2	X		8

FIN - Finland		Shot Success	Game	All
4 S	KAUSTE Aku	88%	73%	
3 V	HAKUNTI Kasper	86%	69%	
2	JAAMIES Pauli	72%	80%	
1	PITKO Janne	76%	81%	
A	KIISKINEN Kalle	-	-	
Team Total		80%	76%	

RUS - Russia		Shot Success	Game	All
4 S	TIMOFEEV Alexey	90%	80%	
3 V	STUKALSKIY Alexey	89%	80%	
2	GADZHIKhanov Timur	89%	88%	
1	RAZHABOV Artur	86%	87%	
A	ALI Artur	-	70%	
Team Total		88%	81%	

Last Stone Draw		Distance
⌚	KAUSTE A	56.3cm
⌚	HAKUNTI K	30.9cm
Total		87.2cm

Last Stone Draw		Distance
⌚	RAZHABOV A	12.8cm
⌚	TIMOFEEV A	28.4cm
Total		41.2cm

Time remaining: 6 minutes 18 seconds

Time remaining: 8 minutes 23 seconds

Time-out: end 8 - FIN stone 7

Shot Success Analysis

FIN - Finland		Draws	Take-outs	Game
4 KAUSTE Aku	⌚	2 100%	4 100%	6 100%
	⌚	7 82%	5 80%	12 81%
	Total	9 86%	9 89%	18 88%
3 HAKUNTI Kasper	⌚	3 92%	2 88%	5 90%
	⌚	10 90%	3 67%	13 85%
	Total	13 90%	5 75%	18 86%
2 JAAMIES Pauli	⌚	4 75%	2 63%	6 71%
	⌚	8 75%	4 69%	12 73%
	Total	12 75%	6 67%	18 72%
1 PITKO Janne	⌚	1 100%	0 -	1 100%
	⌚	15 83%	3 33%	18 75%
	Total	16 84%	3 33%	19 76%
A KIISKINEN Kalle	⌚	0 -	0 -	0 -
	⌚	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	⌚	10 88%	8 88%	18 88%
	⌚	40 83%	15 65%	55 78%
	Total	50 84%	23 73%	73 80%

RUS - Russia		Draws	Take-outs	Game
4 TIMOFEEV Alexey	⌚	2 100%	9 94%	11 95%
	⌚	2 75%	5 85%	7 82%
	Total	4 88%	14 91%	18 90%
3 STUKALSKIY Alexey	⌚	1 50%	6 100%	7 93%
	⌚	2 88%	9 86%	11 86%
	Total	3 75%	15 92%	18 89%
2 GADZHIKhanov Timur	⌚	0 -	4 88%	4 88%
	⌚	3 100%	11 86%	14 89%
	Total	3 100%	15 87%	18 89%
1 RAZHABOV Artur	⌚	11 80%	1 100%	12 81%
	⌚	4 94%	3 92%	7 93%
	Total	15 83%	4 94%	19 86%
A ALI Artur	⌚	0 -	0 -	0 -
	⌚	0 -	0 -	0 -
	Total	0 -	0 -	0 -
Team	⌚	14 80%	20 95%	34 89%
	⌚	11 91%	28 87%	39 88%
	Total	25 85%	48 90%	73 88%

Note:

Team position and functions are attached to each team member's name as follows:
4 = Fourth, **3** = Third, **2** = Second, **1** = Lead, **A** = Alternate, **S** = Skip, **V** = Vice-Skip

Legend:

⌚ Clockwise ⌚ Counter-clockwise LSFE(*) Last Stone First End